

DATA PROCESSING APPARATUS

TECHNICAL FIELD

5 The present invention relates to generally to a data processing apparatus that includes a semiconductor circuit and a data processing circuit, and more particularly to a data processing apparatus in which a semiconductor memory circuit is shared among multiple data processing circuits.

10 BACKGROUND OF THE INVENTION

Conventionally, a data processing apparatus is known that uses a sharing arbitration circuit. The sharing arbitration circuit can arbitrate the sharing of a semiconductor memory circuit among multiple data processing circuits. Examples of such conventional data processing apparatuses are shown in Japanese Patent Publication JP 06-83780A, JP 11-15 272632A, and JP 2000-298652A.

Referring to FIG. 4, a conventional example of a data processing apparatus described above is shown, and designated by the general reference character **100**. A data processing apparatus **100** can include a synchronous dynamic random access memory (SDRAM) **101** provided as a semiconductor memory device, two data processing circuits **102**, constituted by 20 one-chip microcomputers, an arbiter circuit **103** operating as a sharing arbitration circuit, and a bus control circuit **104**.

The SDRAM **101** and two data processing circuits **102** are connected through system buses **105** having bus controller **104** at the center. Data processing circuits **102** are connected with arbiter circuit **103** through dedicated signal lines **106**. Arbiter circuit **103** is connected 25 with bus control circuit **104** through a dedicated signal line **107**.

A requester circuit **108** and interface (I/F) circuit **109** are built into each data processing circuit **102**. Requester circuits **108** are in signal communication with arbiter circuit **103**, and I/F circuits are in signal communication with SDRAM **101** through system bus **105**. A clock oscillation circuit (not shown) is provided to data processing apparatus **100** independently of the arrangement described above, and this clock oscillation circuit supplies the individual parts of the data processing apparatus **100** with a common clock signal.

In the conventional data processing apparatus **100** described above, the SDRAM **101** executes data reads and data writes in response to command signals and address signals received external to the SDRAM **101** by way of system bus **105**. Such operations are conducted in synchronism with the clock signal received externally from the clock oscillation circuit.

It is noted that in the conventional example shown in FIG. 4, because two data processing circuits **102** are connected to a single SDRAM **101**, it is necessary to selectively connect one data processing circuit **102** with the SDRAM **101** according to a control operation. In particular, in the data processing apparatus **100** of FIG. 4, arbiter circuit **103** controls the operational state of the two data processing circuits **102** and controls the operation of bus control circuit **104** to selectively connect one of the two data processing circuits **102** with the SDRAM **101**.

In the conventional data processing apparatus **100** described above, because bus control circuit **104**, controlled by the arbiter circuit **103**, selectively connects one of the two data processing circuits **102** with the SDRAM **101**, it is possible for the two data processing circuits **102** to share the SDRAM **101**.

Thus, bus control circuit **104** is conventionally considered necessary for switching a

connection between data processing circuits **102** and a shared single SDRAM **101**. However, such a circuit increases overall circuit scale (e.g., size). Further, the bus control circuit **104** can decrease overall operating speed, as such a circuit introduces a switching delay into data access operations.

5 To address the above drawbacks of the conventional approach, one may consider eliminating the bus control circuit **104** and directly connecting the data processing circuits **102** and SDRAM **101** by way of system bus **105**. Operations of the multiple data processing circuits **102** could then be arbitrated according to arbiter circuit **103**. However, such an approach may be difficult to implement.

10 For example, when a double data rate (DDR) - SDRAM is used as a semiconductor memory circuit, the DDR-SDRAM operates at a high speed in synchronism with the rise and fall of a clock signal. Thus, it is necessary to change a control signal supplied from the data processing circuits to the DDR-SDRAM from a high electric potential (such as VDD) to a low electric potential (such as GND) with respect to center reference level (such as $\frac{1}{2}$ VDD).

15 In such a proposed conventional arrangement, when the supply of a control signal is interrupted by switching of the data processing circuit currently controlling the DDR-SDRAM, the DDR-SDRAM can misinterpret the undefined state of the control signal as high or low. This can result in the malfunction of the DDR-SDRAM. Thus, in a data processing apparatus that shares a DDR-SDRAM among multiple data processing circuits **102**, because
20 it may not be possible to eliminate a bus control circuit **104**, such a data processing apparatus suffers from increased circuit size. At that same time, as noted previously, response speed decreases due to the presence of the bus control circuit **104**.

In light of the above, it would be desirable to arrive at some way of enabling a

semiconductor memory circuit to be shared among multiple data processing circuits without the use of a bus control circuit. At the same time, such a solution should not suffer from the potential malfunctions that can occur in conventional arrangements.

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SUMMARY OF THE INVENTION

The present invention may include a data processing apparatus that arbitrates sharing of a single semiconductor memory circuit among multiple data processing circuits. The data processing apparatus can include a semiconductor memory circuit that executes operations corresponding to a command signal, address signals, and clock signal received external to the
10 a semiconductor memory circuit. A data processing circuit can supply a semiconductor memory circuit with clock enable signal for enabling an input of the clock signal when active and a disabling the input of the clock signal when inactive, and a chip select signal for enabling input of command signals when the chip select signal is active and disabling input of command signals when the chip select signal is inactive. Before a data processing circuit
15 ends control of the semiconductor memory circuit and stops supplying the clock enable signal and chip select signal, a data processing circuit starting control of the semiconductor memory circuit supplies clock enable signal and chip select signal values at the same state as those provided by the data processing circuit ending control of the semiconductor memory circuit.

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Accordingly, in a data processing apparatus according to the present invention, a clock enable signal and chip select signal supplied to the semiconductor memory circuit do not enter an undefined state.

According to one aspect of the embodiments, a data processing circuit can supply a

sharing arbitration circuit with a request signal when requesting control of the semiconductor memory circuit, can control the semiconductor memory circuit in response to grant signal, and can supply the arbitration circuit with a busy signal while controlling the semiconductor memory circuit. When ending control of the semiconductor memory circuit, a data processing circuit can stop supplying a clock enable signal and chip select signal a predetermined time after stopping the supply of the busy signal. A sharing arbitration circuit can generate a grant signal in response the request signal before the predetermined time has elapsed.

According to another aspect of the embodiments, a semiconductor memory can enter a lower power state when the clock enable signal is inactive, than a state when the clock enable signal is active.

According to another aspect of the embodiments, one of multiple data processing circuits can be a master device while any other data processing circuits are slave devices. A master device can supply a clock enable signal and chip select signal to the semiconductor memory circuit when none of the slave devices provides the clock enable signal and chip select signal to the semiconductor memory circuit.

According to another aspect of the embodiments, multiple data processing circuits can be connected to one another, but formed independently of one another.

According to another aspect of the embodiments, one of the multiple data processing circuits can be a master device, while any others are slave devices. Further, a sharing arbitration circuit is built into the master device.

According to another aspect of the embodiments, each data processing circuit of multiple data processing circuits can include a built in sharing arbitration circuit. The

multiple data processing circuits can be initialized to establish one data processing circuit as a master device and all others as slave devices. In addition, the arbitration circuit of the master device can be enabled.

According to another aspect of the embodiments, in an initialization, a sharing
5 arbitration circuit built into a master device can supply at least one slave device with a grant signal. At least one slave device can supply a request signal of a predetermined time period if the grant signal is received while the slave device is not supplying its own request signal. Further, a sharing arbitration circuit built into the master device can stop supplying the grant
10 signal once the startup of at least one slave device is confirmed by input of the request signal from the at least one slave device.

The present invention may also include a data processing apparatus including a semiconductor memory circuit that is controlled by inputs to at least one control input. At least one control line can be coupled to the control input of the semiconductor memory circuit. A plurality of data processing circuits can share access to the semiconductor memory
15 circuit. Each data processing circuit can have a control output coupled to the control line. When one data processing circuit ends control of the semiconductor memory circuit, the data processing circuit can provide a control signal at the control output of a predetermined potential for a first time period before ending the control output. When one data processing circuit starts control of the semiconductor memory circuit, the data processing circuit can
20 provide a control signal at its control output at the predetermined potential within the first time period.

According to one aspect of the embodiments, a semiconductor memory circuit can operate in synchronism with a clock signal, and the at least one control input can include a

chip select input that enables the processing of commands by the semiconductor memory circuit, and a clock enable signal that enables generation of timing signals within the semiconductor memory circuit.

According to another aspect of the embodiments, each of the plurality of data processing circuits can include a request input/output (I/O) for indicating when the data processing circuit seeks control of the semiconductor memory circuit, a grant I/O for indicating when the data processing circuit is granted control of the semiconductor memory circuit, and a busy I/O for indicating when the data processing circuit is controlling the semiconductor memory circuit.

According to another aspect of the embodiments, each of the plurality of data processing circuits can include a first switch for selectively connecting the request I/O, grant I/O, and busy I/O to a requesting circuit that generates a request indication and busy indication for the data processing circuit, and a second switch for selectively connecting the request I/O, grant I/O, and busy I/O to an arbitration circuit that generates a grant indication. The first switch can be disabled and the second switch enabled when the data processing circuit is initialized as a master device. The first switch can be enabled and the second switch disabled when the data processing circuit is initialized as a slave device.

According to another aspect of the embodiments, each data processing circuit can include a controller that generates at least one control signal for enabling or disabling a first switch and second switch according to initialization data.

According to another aspect of the embodiments, at least one control line is directly connected to the control input of the semiconductor memory circuit and the control output of each of the plurality of data processing circuits.

It is understood that the various components of a data apparatus according to the present invention need not be formed independently of one another. Multiple components may be formed as single member, one component may be part of another component, or certain components may overlap part of another component.

5 The present invention can also include a method of sharing a semiconductor memory circuit with a plurality of data processing circuits. The method can include, when a data processing circuit ends control of the semiconductor memory circuit, driving control outputs coupled to control lines to predetermined logic values, and subsequently placing the control outputs in a high impedance state. In addition, when a data processing circuit starts control
10 of the semiconductor memory circuit, driving control outputs coupled to control lines to the predetermined logic values prior to the control outputs of the semiconductor device that is ending control of the semiconductor memory circuit being placed in the high impedance state.

 According to one aspect of the embodiments, a semiconductor memory circuit and
15 data processing circuit can operate in synchronism with a clock signal. When the data processing circuit ends control of the semiconductor memory circuit, the data processing circuit can place the control outputs in the high impedance state a first number of clock cycles after ceasing operating with the semiconductor memory circuit. When the data processing circuit starts control of the semiconductor memory circuit, the data processing
20 circuit can drive control outputs to the predetermined logic values a second number of clock cycles after the data processing circuit that is ending control ceases operating with the semiconductor memory circuit. The second number of clock cycles can be less than the first number of clock cycles. In particular, a second number of clock cycles can be one and the

first number of clock cycles can be two.

According to another aspect of the embodiments, when a data processing circuit initializes as a master device, the data processing circuit can output a grant control signal. When a data processing circuit initializes as a slave device, the data processing circuit can
5 output a request signal, having a predetermined duration, after receiving a grant signal from the master device, and places control outputs of the slave device in the high impedance state.

According to another aspect of the embodiments, when the data processing circuit ends control of the semiconductor memory circuit, the data processing circuit can set a busy signal to an inactive state, and subsequently place control outputs to a high impedance state.

10 According to another aspect of the embodiments, when a data processing circuit seeks control of the semiconductor memory circuit, the data processing circuit can activate a request signal, and if a corresponding grant signal is activated, the data processing circuit can subsequently drive control outputs to the predetermined logic values.

15 BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a block diagram showing a data processing apparatus according to one embodiment of the present invention.

FIG. 2 is a timing diagram showing the response of various signals during the operation of a data processing apparatus like that of FIG. 1.

20 FIG. 3 is a timing diagram showing the response of various signals during an initialization of a data processing apparatus like that of FIG. 1.

FIG. 4 is a block diagram showing a conventional data processing apparatus.

DETAILED DESCRIPTION OF THE EMBODIMENTS

Various embodiments of the present invention will now be described in detail with reference to accompanying drawings. The examples described below can include various constituents that are identical, or essentially the same as those of the conventional data processing apparatus shown in FIG. 4.

Referring now to FIG. 1, a data processing apparatus according to one embodiment of the present invention is set forth in block schematic diagram and designated by the general reference character **200**. A data processing apparatus **200** can include a semiconductor memory circuit, which in this case is a DDR-SDRAM **201**, and data processing circuits **202-1** and **202-2**. Data processing circuits (**202-1** and **202-2**) can be connected with DDR-SDRAM **201** by way of system bus **203**.

System bus **203** can transmit a chip select signal CSB, a clock enable signal CKE, and other signals (including command and address signals). In addition, it is assumed that a clock oscillator (not shown) for data processing apparatus **200** can supply SDRAM **201** and data processing circuits (**202-1** and **202-2**) with a clock signal.

Data processing circuits (**202-1** and **202-2**) can have the same structure. Thus, while the following description will describe various items within data processing circuit **202-1**, it is understood that such items can be repeated within data processing circuit **202-2**. Data processing circuit **202-1** can include an arbiter **205-1**, a requester **206-1**, an I/F circuit **207-1**, a controller **208-1**, and switches **209-1** and **210-1**.

The following section will describe the initialization of a data processing circuit **202-1**. A data processing circuit **202-1** can be initialized as a “master” or “slave” device according to a register in controller **208-1**. If a register within controller **208-1** indicates the device is a master

device, arbiter **205-1** can be activated, and essentially simultaneously, a control signal CONT1 can be supplied as an output. Control signal CONT1 (and its inverse) can essentially simultaneously deactivate switch **209-1** and activate switch **210-1**. When a slave device is indicated, control signal CONT1 (and its inverse) can essentially simultaneously activate switch
5 **209-1** and deactivate switch **210-1**.

A data processing apparatus **202-1**, set as a master device, can supply a grant signal GNT from arbiter **205-1** through switch **210-1**. This can confirm that the other data processing apparatus **202-2** is set as a slave device. Requester **206-2** can receive such a master device issued grant signal GNT by way of switch **209-2** within data processing circuit **202-2** operating
10 as a slave device (e.g., on a slave side).

Requester **206-2**, on the slave side, can be set by reception of a grant signal GNT from a master device. In particular, if such a grant signal is received, while the slave side requester **206-2** is not supplying a request signal, the slave side requester **206-2** can supply a request signal REQ for a predetermined clock period (such as one clock period). In this way, it is
15 possible to confirm the startup of a data processing circuit **202-2** on a slave side based on the presence or absence of a request signal REQ from the slave side in response to a grant signal GNT from a master side.

Confirmation of the startup of a data processing circuit **202-2** on a slave side can prevent a malfunction from occurring due to a request signal generated by noise, or the like, to arbiter
20 **205-1** on a master side before startup. Arbiter **205-1** on the master side can be controlled so as to receive a signal from the slave side after the arbiter confirms the startup of the slave data processing circuit (in this example **202-2**).

One particular example of an initialization operation is shown in FIG. 3. FIG. 3 shows a

clock signal CLK, master grant signal GNT_S, slave request signal REQ_S, slave busy signal BSY_S, and slave clock enable signal CKE_S. A clock signal CLK may be supplied to data processing circuits (202-2 and 202-2) and semiconductor memory circuit. A master grant signal GNT_S can output from a master device to a slave device upon initialization. A slave request
5 signal REQ_S may be issued from the slave device to the master device in response to the master grant signal GNT_S, provided the slave device is not receiving a request. The slave request signal REQ_S of FIG. 3 has a predetermined duration of one clock period. The slave busy signal BSY_S can indicate that the slave does not have control of the semiconductor memory circuit. The slave clock enable signal CKE_S is shown to start at an inactive level
10 (low, in this example), and then transition to a high impedance state once the device is successfully initialized as a slave device.

Referring now to FIG. 2, the operation of a data processing apparatus according to an embodiment of the present invention will be described. In the following description, it is assumed that data processing circuit 202-1 is set to be a master device, while data processing
15 circuit 202-2 is set to be a slave device. Further, for the most part, signals identified by a trailing “_S” indicate a signal supplied from a slave device, and signals identified by a trailing “_M” indicate a signal supplied from a master device.

FIG. 2 shows various time periods “a” to “f”.

In a time period “a”, a data processing circuit 202-2 on a slave side can be processing
20 data while in communication with the SDRAM 201. A requester 206-2 on the slave side can supply arbiter 205-1 on the master side with a busy signal BSY_S by way of switch 209-2 and switch 210-1. This indicates that data processing circuit 202-2 on a slave side is processing. In addition, data processing circuit 202-2 can provide a clock enable signal CKE_S, indicating that

a clock signal is enabled, and a chip select signal CSB_S, indicating whether a command signal and address signal are enabled.

In a time period “b”, processing for a slave data processing circuit **202-2** can end, and processing can migrate from a slave data processing circuit **202-2** to a master data processing circuit **202-1**. When processing for the slave data processing circuit **202-2** ends, a controller **208-2** can supply requester **206-2** and I/F circuit **207-2** with an end signal END. A requester **206-2**, after receiving an END signal, can set busy signal BSY_S to inactive (low, in this example). I/F circuit **207-2**, after receiving an END signal, can set a clock enable signal CKE_S to inactive (low, in this example).

An arbiter **205-1** on a master side can respond to the inactive state of the busy signal BSY_S to supply a grant signal GNT_M. Grant signal GNT_M can be based on a request signal REQ_M on a master side. It is understood that request signal REQ_M from a master side will have priority over a request signal REQ_S from a slave side.

Referring still to time period “b” of FIG. 2, one clock cycle following the transition of busy signal BSY_S to an inactive state, I/F circuit **207-1** on a master side can set a chip select signal CSB_M from the master side to a high level, and can set a clock enable signal CKE_M to low level.

Then, two clock cycles following the transition of busy signal BSY_S to an inactive state, I/F circuit **207-2** on a slave side can set a chip select signal CSB_S and clock enable signal CKE_S to a high impedance (hi-Z) state (i.e., outputs on a slave side that provide such signals can be set to a hi-Z state).

Two clock cycles after receiving grant signal GNT_M, requester **206-1**, on the master side, can activate busy signal BSY_M.

In this way, a chip select signal CSB_S and clock enable signal CKE_S, provided from a slave side, can be set to a hi-Z state after a chip select signal CSB_M and clock enable signal CKE_M, provided from a master side, have been set in response to the busy signal BSY_S from the slave side. In such an arrangement, a clock enable signal and chip select signal on a system
5 bus connected with an SDRAM never enter an undefined state when processing migrates from a slave device to a master device.

It is noted that when clock enable signals CKE are at a low level, that is when clock enable signals CKE_S and CKE_M are both at a low level, an SDRAM can be placed in a standby mode, and hence consumes less power.

10 In a time period “c”, a request from a master device is received for processing. A grant signal GNT_M on a master side is set to an inactive state one clock cycle after a busy signal BSY_M on the master side is activated. At this time, if there is a following request for the master device, request signal REQ_M can remain active. If there is not a following request, a request signal REQ_M can be set to an inactive state.

15 In a time period “d”, processing migrates from a master data processing circuit **202-1** to a slave data processing circuit **202-2** after master data processing circuit **202-1** has ended processing operations. A controller **208-1** supplies an end signal END in response to the end of processing on the master side. After receiving an end signal, requester **206-1** sets busy signal BSY_M to an inactive level (low, in this example). In addition, I/F circuit **207-1** can set a clock
20 enable signal CKE_M to a low level.

Referring still to time period “d” of FIG. 2, in response to busy signal BSY_M from a master side transitioning to an inactive state, a slave side can generate a request signal REQ_S. Arbiter **205-1** on the master side supplies a grant signal GNT_S. In response to grant signal

GNT_S, I/F circuit **207-2** on the slave side can set a chip select signal CSB_S to a high level, and sets a clock enable signal CKE_S to a low level.

Then, on the master side, I/F circuit **207-1** can set a chip select signal CSB_M and clock enable signal CKE_M to a hi-Z state, one clock cycle after the grant signal GNT_S on the slave side transitions to an active level. Requester **206-2** on the slave side supplies arbiter **205-1** with a busy signal BSY_S through switch **209-2** and switch **210-1**. This can indicate that data processing circuit **202-2** will begin processing two cycles after receiving grant signal GNT_S.

In this way, when processing migrates from a master device to a slave device, chip select signal CSB_S and clock enable signal CKE_S on a slave side are set to high and low levels, respectively, in response to grant signal GNT_S one clock cycle after busy signal BSY_M on the master side becomes inactive. Further, both a chip select signal CSB_M and clock enable signal CKE_M on a master side are set to a hi-Z state two clock cycles after busy signal BSY_M on the master side becomes inactive. In this way, any period in which a chip select signal CSB and clock enable signal CKE are undefined can be eliminated.

In a time period “e”, a data processing circuit **202-2** on a slave side can be processing data. A grant signal GNT_S for a slave side can be set to an inactive state one clock cycle after busy signal BSY_S transitions to the active state. At this time, if there is a following request for the slave device, request signal REQ_S can remain active. If there is not a following request, a request signal REQ_S can be set to an inactive state.

In a time period “f”, data processing by a data processing circuit **202-2** on a slave side can be completed. Further, no request signals for either the master or slave side are supplied thereafter. When processing by a data processing circuit **202-2** on the slave side ends, controller **208-2** can supply requester **206-2** and I/F circuit **207-2** with an end signal END.

After receiving an end signal END, requester **206-2** can set busy signal BSY_S to an inactive level (low, in this example), and I/F circuit **207-2** can set clock enable signal CKE_S to an inactive level (low, in this example). Because request signals from the master side and slave side are not active, one clock cycle after the busy signal BSY_S on the slave side becomes inactive, I/F circuit **207-1** on the master side can set chip select signal CSB_M to a high level and set clock enable signal CKE_M to a low level. Two clock cycles after the busy signal BSY_S on the slave side becomes inactive, I/F circuit **207-2** on the slave side can set chip select signal CSB_S and clock enable signal CKE_S to a hi-Z state.

It is possible to eliminate any period in which a chip select signal and/or a clock enable signal on a system bus are undefined by setting a chip select signal CSB_M to a high level and setting a clock enable signal CKE_M to a low level with I/F circuit **207-1** when no request signal is received from a slave or master side after processing on the slave side has ended.

Furthermore, it can be possible to eliminate a period in which a chip select signal and/or a clock enable signal are undefined by maintaining the state shown at the beginning of time period “d” in FIG. 2. Namely, a state can be maintained in which a chip select signal CSB_M on a master side is at a high level, and a clock enable signal CKE_M on a master side is at a low level, until a request is received from either slave or master side.

The above embodiment can have advantageous effects. After a data processing circuit ends processing, a time period in which a clock enable signal and/or chip select signal may be undefined can be eliminated. Such an advantageous result can occur both if a data processing circuit accesses a SDRAM for next processing in response to a request signal, and if no request signal follows and no subsequent access occurs.

As a result, according to the above embodiment, a bus control circuit on a system bus

203 may not be provided, as in the conventional case. Thus, circuit scale can decrease and/or access speed between a data processing circuit and an SDRAM 201 can increase. Furthermore, a chip select signal, clock enable signal, request signal, grant signal, busy signal, and corresponding terminals are conventionally used and included in processors. Thus, such signals
5 can be used in the above described control arrangement without having to provide additional control terminals on the data processing circuits (e.g., 202-1 and 202-2).

Additionally, in data processing apparatus 200 of the embodiment described above, a slave data processing circuit, which is not supplying a request signal REQ_S upon initialization, can supply a busy signal REQ_S for a predetermined period upon receiving a grant signal
10 GNT_S. In this way, a master data processing circuit 202-1 can confirm a startup of the data processing circuit on a slave side based on communication by a grant signal GNT_S and request signal REQ_S.

The above description has illustrated but one embodiment. The present invention should not be construed as being limited to such an embodiment, as the invention may subject to
15 different variations without departing from the spirit and scope of the invention. For example, while the embodiment above has described a case in which two data processing circuits (202-1 and 202-2) are connected to one DDR-SDRAM 201, three or more such data processing circuits could be connected to such a DDR-SDRAM.

Furthermore, the above example has described an arrangement in which two data
20 processing circuits (202-1 and 202-2) are formed of the same structure, and a data processing circuit 202-1 with an enabled arbiter circuit 205-1 is initialized to be a master device. However, the present invention anticipates alternate arrangements. As but a two examples, it is possible to fix one data processing circuit with an enabled arbiter circuit as a master device, or it is possible

to set only one of multiple data processing circuits as a master device, and to provide such a device with an arbiter circuit.

Still further, the above example has illustrated an arrangement in which an arbiter circuit (205-1 or 205-2) is built into a data processing device (202-1 and 202-2). However, as but one
5 alternative, a structure may be provided that includes multiple data processing circuits and an arbiter circuit formed independently of one another, but in communication with one another.

Note, in some arrangements, it may be necessary to have an arbiter circuit that is built into a data processing circuit, so that such a data processing circuit can serve as a master device that confirms the startup of a slave device by signal communication, as described above.

10 Along these same lines, it may be preferable that an arbiter circuit 205-1 be built into a master data processing circuit 202-1, so that a master data processing circuit 202-1 can maintain DDR-SDRAM 201 control signals in determined states by communication of only a grant signal, request signal, and busy signal, when both data processing circuits cease processing (e.g., go into a sleep mode).

15 Alternatively, in arrangements in which multiple data processing circuits and an arbiter circuit are formed independently of one another, it can be preferable to notify a master device of a busy signal from a slave device through a predetermined signal wiring, or the like, so that a master can maintain the state of a DDR-SDRAM when the data processing circuits cease processing (e.g., go into a sleep mode).

20 The particular embodiment above has shown an arrangement in which a data processing circuit that is ending processing has a busy signal that transitions to an inactive level. One clock cycle after, a data processing circuit that is starting processing sets its chip enable signal and clock enable to inactive states (e.g., high and low, respectively). Two cycles after, the data

processing circuit that is ending processing sets its chip enable signal and clock enable to a hi-Z state. However, such a particular arrangement should not be construed as limiting. Processing may be conducted according to different timing arrangements provided the chronological order of the various control signals described above is maintained.

5 Furthermore, the above example has shown an arrangement in which a clock enable signal is set to an inactive level (e.g., low), and control of an SDRAM **201** migrates from a data processing circuit which has ended processing to a data processing circuit that is starting processing. However, when a clock enable is set to an inactive level, an SDRAM **201** can be temporarily placed into a lower power consumption mode (standby mode). Thus, alternate
10 implementations of the present invention can include placing such a clock enable signal to an active level (e.g., high) in such situations. This can provide faster response speeds.

 More particularly, a data processing circuit that has ended processing can maintain a clock enable signal at an active level (e.g., high) until another data processing circuit provides a clock enable signal at the active level (e.g., high). Of course, it is understood that it is necessary
15 to fix a clock enable signal for a data processing circuit that ending processing and a data processing that is beginning processing so that both such signals are either a low level or high level, to prevent such signals from being different from one another.

 The above embodiments have described arrangements in which a data processing circuit that ends the control of a semiconductor memory circuit supplies a clock enable signal and chip
20 select signal at predetermined levels. Before such a data processing circuit ends control of the semiconductor memory circuit, a data processing circuit that is starting control of the semiconductor memory circuit drives the clock enable signal and chip select signal to the same predetermined levels. Thus, a clock enable signal and/or chip enable signal provided externally

to the semiconductor memory circuit may not enter an undefined state. As a result, potential malfunctions of the semiconductor memory circuit can be prevented. Further, because a bus control circuit needed for conventional approaches may not be necessary, a resulting circuit size can be reduced and/or response speed can increase.

5 It is again noted that while the various embodiments set forth herein have been described in detail, the present invention could be subject to various changes, substitutions, and alterations without departing from the spirit and scope of the invention. Accordingly, the present invention is intended to be limited only as defined by the appended claims.